

8/25 – Tues 7pm Mentor-Mentee Game



- 1st N/S: **Doug Reams & Joe Nurre** (62%, 0.72 MP)
 2nd N/S: **Barb Levinson & Judith Lubow** (55%, 0.50 MP)
 3rd N/S: **David Elliott & Carla Runda** (54%, 0.36 MP)
 4th N/S: **Bob Fisk & Reeta Brendamour** (52%, 0.25 MP)
 [1st B N/S: **Patt & Bob Olexsey** (51%, 0.21 MP)]
 1st E/W: **Joanne & Tim Oppelt** (63%, 0.72 MP)
 2nd E/W: **Harriet Edwards & Howard Schumacher**
 (54%, 0.50 MP)
 3rd E/W: **Lewis Temples & Jim Hunkler** (53%, 0.36 MP)
 4th E/W: **Caroline Richards & Lois Jones** (52%, 0.25 MP)

8/21 – Fri NLM Leaders



- 1st OA: **Lenore Miller & Jan Polk** (61%, 1.41 MP)
 2nd OA: **Gail Zimmer & Pat Lammers** (60%, 1.06 MP)
 3rd OA: **Marlene Epstein & Faye Levine** (56%, 0.79 MP)
 4th OA: **Louise Wolf & Judith Lubow** (50%, 0.59 MP)

Special Party Friday 8/28

Help us celebrate Pam Campbell and Reeta Brendamour's BIG WIN at Chicago Nationals earlier this month!!!!

Friday 10:30 Seminar – Michael Cuebid

Phyllis Bishop will talk on Michael Cuebid this Friday at 10:30 before the 11am game.

Upcoming Tournaments

Flying Buckeye Regional – September 15-20

<http://www.acbl.org/tournaments/schedule.php?tourid=14892>

Cincinnati NLM Sectional – October 10-11

<http://www.acbl.org/tournaments/schedule.php?tourid=21992>

Link to Sat Volunteers & Topics:

<http://www.cincybridge.com/Saturday-Supervised-Play-Schedule.html>

CBA Future Master Games

Mon 7PM < 2000

Tue 7PM NLM

Wed 11AM 0-10/Homestyle

Fri 11AM 0-10/NLM + Lecture

Sat 10AM Supervised Play

CBA Board of Elections Nominations

At our October Sectional we will be electing at least three members to the CBA Board. We need folks to represent newer players. If you have an interest in running for the CBA Board you can contact Joe Muenks at jmuenks@cinci.rr.com or 513 469 6466. If you have general questions about the board, you can email me at mikpur@cinci.rr.com.

Hand of the Week

This week features a typical 3NT contract that requires a neat play of your long suit for a top board:

Board 17

North Deals

None Vul

♠ K J 9 5

♥ A Q 9

♦ Q 9 2

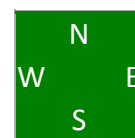
♣ K J 3

♠ Q 7 4 3

♥ J 7 5

♦ A 7

♣ 10 9 6 4



♠ 6 2

♥ K 10 6

♦ K 8 6 5 3

♣ A 8 7

♠ A 10 8

♥ 8 4 3 2

♦ J 10 4

♣ Q 5 2

EW 4N; EW 4♥; EW 5♦; EW 3♠; EW 3♣; Par -430

Bidding – West with a balanced 16 HCP opens 1NT (15-17 Balanced). East with 10 HCP and no four card major knows there is at least 25 HCP between the two hands which is enough for game. Their response is to go to game in 3NT.

Play of the Hand – On a ♠3 lead from North (fourth best) assume South wins the ♠A and returns the ♠10 which you win with the ♠K. Declarer (West) now has 6 winners (1♠, 3♥, 2♣). Their best suit to work on is diamonds. With an 8 card fit, you stand to develop 3 tricks, maybe 4 if you are lucky. No other suit yields this many extra tricks. Play a low diamond to your ♦K. The king should win as North should play second hand low. With the Ace, Jack and 10 still out and

assuming a 3-2 break you will lose 2 diamond tricks when North has the ace with jack or 10 and one more diamond. You lose only one diamond when North has a doubleton diamond. It does not hurt to plan for this playing low from dummy and your hand.

When the $\heartsuit A$ falls they can cash their $\spadesuit Q$ and return a spade but you can get the rest of the tricks for +430.

Post Mortem – In matchpoints overtricks can mean everything. In the open game making 3NT for +400 get you a bottom board. Plan your plan to allow for the best chance of making overtricks.

Post Mortem II – Why did I go up with the $\spadesuit K$ at trick two? If I cover the $\spadesuit 10$ with the $\spadesuit J$ instead I develop another trick right? True but then the opponents are guaranteed to get 2 spades and eventually their $\heartsuit A$. The extra spade trick declarer gains is not needed if I set up the diamond suit. Better for declarer to play the king right away and when North gets in later with the $\heartsuit A$ hope they make a mistake and not cash the $\spadesuit Q$. If this happens, especially if they switch to their club suit, West can get 11 tricks (1 \spadesuit , 3 \heartsuit , 4 \diamonds , 3 \clubsuit) for +460. When you can, give the opponents a chance to make a mistake. The reward is sometimes an overtrick and a top board.

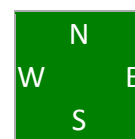
Contract			Score		Matchpoints	
			N-S	E-W	N-S	E-W
3 NT	W	3		400	2.00	0.00
3 NT	E	4		430	1.00	1.00
3 NT	W	5		460	0.00	2.00
3 NT	W	-1	50		5.33	0.67
3 NT	W	-1	50		5.33	0.67
4 \diamonds	E	4		130	3.58	2.42
2 NT	W	3		150	2.42	3.58
3 NT	W	3		400	0.67	5.33
3 NT	W	3		400	0.67	5.33

Board 17

North Deals
None Vul

\spadesuit Q 7 4 3
 \heartsuit J 7 5
 \diamonds A 7
 \clubsuit 10 9 6 4

\spadesuit K J 9 5
 \heartsuit A Q 9
 \diamonds Q 9 2
 \clubsuit K J 3



\spadesuit 6 2
 \heartsuit K 10 6
 \diamonds K 8 6 5 3
 \clubsuit A 8 7

\spadesuit A 10 8
 \heartsuit 8 4 3 2
 \diamonds J 10 4
 \clubsuit Q 5 2

EW 4N; EW 4 \heartsuit ; EW 5 \diamonds ; EW 3 \spadesuit ; EW 3 \clubsuit ; Par -430