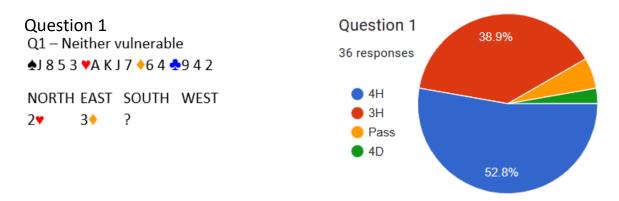
Goren on Bridge: Weekly bridge quiz Q 2 – North-South vulnerable GOREN BRIDGE MARCH 25, 2023 ♠T 8 ♥A 9 8 7 4 ♦A 8 7 ♣A Q J Q1 – Neither vulnerable EAST SOUTH WEST NORTH ♠J 8 5 3 ♥A K J 7 ♦6 4 ♣9 4 2 1 ? NORTH EAST SOUTH WEST What call would you make? 2♥* 30 ? *weak What call would you make? Q 3 - East-West vulnerable Q 4 – Both vulnerable **≜**K 8 7 4 3 ♥Q 9 7 5 4 ♦A **♣**K 5 🛧 A 8 6 🔻 A K Q 6 🔶 5 4 😓 A K J 7 SOUTH WEST NORTH EAST SOUTH WEST NORTH EAST 2NT Pass 30* Pass 1♠ Pass 1NT Pass ? 27 Pass 37 Pass *Transfer to hearts ? What call would you make? Do you or don't you? Q 5 – North-South vulnerable Q 6 – East-West vulnerable ♠Void ♥K Q J 8 6 4 ♦A Q 8 5 ♣Q 8 5 ♠9 5 4 2 ♥Q T 4 ♦K Q T 9 ♣Q 9 WEST NORTH EAST SOUTH SOUTH WEST NORTH EAST 1♠ Pass 24 1 17 1♠ 27 2♠ 2NT Pass ? Pass 2 What call would you make? What call would you make?

Look for answers on Monday.



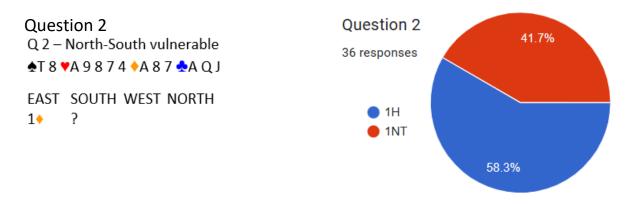
Bob Jones $\underline{3}$ They are cold for some game, but probably not 3NT or $4 \clubsuit$. We respect passing but we would bid $3 \clubsuit$. More than that might help them.

Steve Vogel <u>3</u>♥ Normally, with good 4-card support, it is right to raise the preempt to the 4-level per the law of total tricks, and to make it harder for the opponents to find a possible slam. Any reason no to do so on this hand? With no shortness in my hand, the chances for a penalty exceeding the game value for the opponents (going down 3 doubled) is pretty high. Partner will need to take 2 tricks outside of hearts to go down only two tricks, and I offer almost no help for those tricks. If partner has them, then the opponents will likely not make 5 diamonds. I view it as better to raise to 3♥ instead of 4♥.

Joe Muenks <u>4</u> Epls. We'll further the preempt. We have 10 trump so we'll go to the 4 level, despite not having any singletons or voids. If partner has 1 outside trick and 3 diamonds we score 8 tricks for down 2. If partner has no tricks, obviously they are missing slam.

Bob Fisk <u>4♥</u> Although the opponents aren't likely to be in 4♠ due to my 4-card suit, they seem to be odds on to make at least 4♦. The optometrists among us will picture partner with x Qxxxxx xx KJTx, and we're down one in 4♥ if the ♣Q is onside. Not bad when the opponents lose one Heart and two Clubs in 4♦.

Steve Moese <u>4</u> We preempt here because they likely have strength for game. Since we own 10 of 13 heart cards, they likely have useful shortness. Better to remove space from their auction to make finding the right strain and level difficult. Besides, with 10 trumps we should bid to the 4-level. The "Law of Total Tricks" says to do that in a competitive auction. Done.



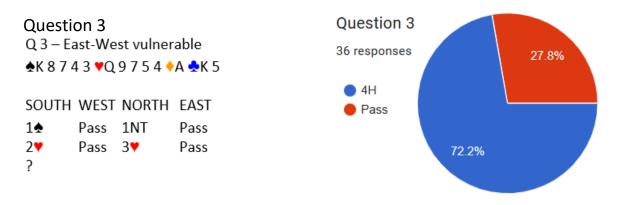
Bob Jones <u>1</u> In a recent online game, a player with this hand bid 1NT and lost his heart fit. Predictable. Bid 1.

Steve Vogel <u>1NT</u> The top choices are to overcall 1♥ or 1NT. If I overcall 1♥ and the remaining values are split between responder and my partner, my partner will have difficulty competing after my 1♥ overcall unless he/she has a fit for hearts. If I overcall 1NT, partner is in a much better position to judge how high and where to compete.

Joe Muenks <u>**1NT**</u> Epls, 15-18 and a stopper in their suit. We don't wait for 1.5 stoppers when they open a minor. For those overcalling hearts, you might hit partner with a great fit but more often you've emphasized a poor suit rather than the strength you have, strength you hope helps partner double them if they get too frisky.

Bob Fisk <u>**1NT</u>** A 1NT overcall shows a balanced 15-18 HCP w/ a Diamond stopper (on a good day). Nailed it.</u>

Steve Moese <u>1</u> We have five of them. Of course if your partnership can handle overcalling 1NT with a 5-card Major, then by all means consider that on this hand. I do not like Axx as a stopper in their suit for a minimum 1NT overcall. So, 1♥ it is.



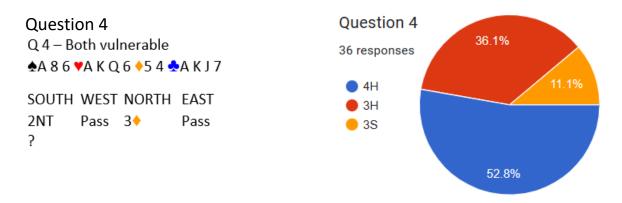
Bob Jones <u>4</u> Partner must have 4 hearts to raise your second suit, plus he is short in spades. Bid 4.

Steve Vogel <u>Pass</u> More than half of my points are in my short suits, and to make game, I will need to set up my anemic spade suit. I can envision quite a few of partner's possible holdings where that may be possible, but quite a few more where we will likely fail. I prefer to take the plus and pass at matchpoints. At IMPS, this is a much closer call, and I would bid 4♥ if we were vulnerable, but I would still pass at this vulnerability.

Joe Muenks <u>4</u> Usually I just bid the same all the time, but here bidding game is a sure thing if 1NT was forcing a round OR if this is teams. If you're playing standard I'd pass at matchpoints since partner is limited to 9-11 playing points (counting their stiff spade for 2, so 9 HCP).

Bob Fisk <u>4♥</u> I like my chances in game opposite 4-card Heart support even if partner was making a courtesy raise (i.e., we try not to pass 2♥ on this auction). Picture Qx KJTx xxx Qxxx (reasonable) losing one Spade, one Heart, and one Club. Heh.

Steve Moese 4 I do! While the hand has only 12 HCP, it has 5 losers (count the trump Q as a winner opposite partner's 4-card heart raise). Partner has 8-11 HCP and 2-3 cover cards - honors that will fill out our suits. 5=5=1=2 is a great shape. This hand has high "Offense to Defense " ratio. They still pay bonuses for game bids, right?



Bob Jones <u>4</u> Any hand from partner with 5 hearts in it should offer you a play for game. Bid 4.

Steve Vogel <u>3</u>▲ I cannot stomach a pass by partner over my possible 3♥ rebid, so I will force us to game. In case partner has a possible slam-going hand, I believe it is best to cuebid along the way, so I will convey the great heart fit by bidding 3♠.

Joe Muenks <u>3</u>★ Use your system of superacceptance. I play that I bid the cheapest ace. Partner will bid 3NT with a bad hand wanting to play 4♥ but 4♦ with a control there and interest in slam.

Bob Fisk <u>3</u>▲ I want to pre-accept partner's invitation, and bidding anything other than 3♥ does just that. This should show slam interest and 1st or 2nd round control in Spades (advanced control bid). If partner has no slam interest, partner is free to bid 3NT, and I'll bid 4♥ to right-side the contract. Picture partner with Kx xxxxx Axx Qxx. Sweet.

Steve Moese <u>4</u> Super accept the transfer. This hand is better than 21 HCP when facing a 5-card suit. We should make game opposite most 9-loser hands partner might have.

Question 5 Question 5 27.8% Q 5 – North-South vulnerable 36 responses ♠9 5 4 2 ♥Q T 4 ♦K Q T 9 ♣Q 9 8.3% Pass WEST NORTH EAST SOUTH **3**S 1 1♠ Pass 24 Double 2NT Pass Pass ? 63.9%

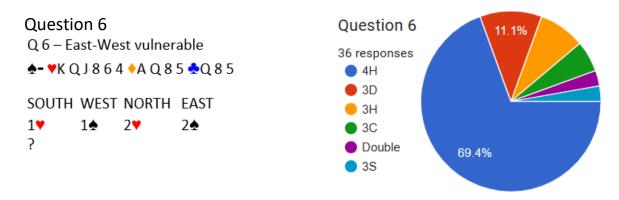
Bob Jones $3 \bigstar$ Too much to pass. The diamond holding suggests that double might be the winner, but we would bid $3 \bigstar$.

Steve Vogel <u>X</u> Partner should have a decent hand to make a vulnerable overcall, and I have a good 9 points with great intermediates. More importantly, I have great cards in opener's suit. Responder is probably broke, and we should punish opener for his/her indiscretion.

Joe Muenks X Who is zooming who here. Partner should have an opener or good suit to overcall when playing with me, none of the 6 HCP overcalls, so west is quite short in tricks. Or I play that 2NT by west is a 17+ takeout with like 0-4-5-4 distribution in which case your double saves E from their gross error. Ack, I can't wait for what Mr. Jones says this hand is.

Bob Fisk **Pass** Partner appears to have made a very light overcall. Don't bid on to 3[♠], since you're likely to get doubled and go down two. Picture your frisky partner holding KQJTx Jxx xxx Jx. West has 18-19 HCP on this auction, so East might very well have a few points. That said, West might still struggle to take eight tricks in 2NT.

Steve Moese <u>Pass</u> Partner's 1♠ overcall does not promise the world. West's 2NT rebid does. They have 18-19 HCP and spades stopped - likely more than once. We are more likely to go plus defending than we are by bidding to 3♠, even though we have a 9-card trump fit. I would rank our options as Pass > Double >> 3♠. Partner could be on as little as KJ10xx Jx xx Kxxx. Dummy will be weak and declarer will have to play this from their hand.



Bob Jones <u>4♥</u> Make what we used to call a New York game try. Bid game, try to make it. Bid 4♥.

Steve Vogel <u>4♥</u> I would like to play in 4♥, but what is the best way to get there? If I rebid 4♥ now, the opponents may bid 4♠. The opponents' unfavorable vulnerability makes a sacrifice less likely (if they are truly sacrificing). At any other vulnerability, I would consider "walking up" to 4♥ by bidding 3♥ first. At this vulnerability, I believe it is better to go ahead and rebid 4♥. It is also possible that partner has a decent spade holding, in which case he/she would double a 4♠ bid

Joe Muenks $\underline{4 \forall}$ I think I can make this. If they go to $4 \div$ I hope partner can set it with her 3-4 spades. This is not the time to bid $3 \checkmark$ then $4 \checkmark$ over $3 \div$ because the opponents will know whether to bid $4 \div$ or double. If you confidently bid $4 \checkmark$ they are each guessing.

Bob Fisk <u>3</u> Standard help-suit game try. I don't necessarily want to punish partner for bidding 2♥ on air. Let's get their opinion before bidding game.

Steve Moese <u>4</u> We have at least a 9-trump fit and this hand has only 4.5 losers. Their bidding suggests partner has little wasted in spades. Yes, we could take a prudent path to ask partner if they have help in clubs, but that gives information to the opponents. Better they defend blind.

	1	2	3	4	5	6
Bob Jones	3♥	1♥	4♥	4♥	3♠	4♥
Steve Vogel	3♥	1NT	Pass	3♠	Х	4♥
Joe Muenks	4♥	1NT	4♥	3♠	Х	4♥
Bob Fisk	4♥	1NT	4♥	3♠	Pass	3
Steve Moese	4♥	1♥	4♥	4♥	Pass	4♥

SM: Don't forget to get your team together and play in the District 11 Grand National Team Finals. You can earn GOLD points at the CBC (and a stipend for Chicago in July to play in the NABC Finals).

Al Venosa	3♥	1NT	Pass	4♥	3♠	4♥
Bob K	4♥	1♥	4♥	3♠	Pass	4♥
Carl Willig	3♥	1♥	4♥	4♥	3♠	30
Carol Wilson	3♥	1♥	4♥	4♥	Pass	4♥
Cathy W	4♥	1NT	4♥	3♥	3♠	4♥
Cecilia	3♥	1NT	Pass	3♥	Pass	3😓
Chuck	3♥	1♥	4♥	4♥	Pass	4♥
Dave	4♥	1♥	Pass	4♥	3♠	3♥
Dean Congbalay	4♥	1NT	4♥	3♥	Pass	4♥
Doug Edwards	3♥	1♥	4♥	4♥	Pass	3♥
ED	37	1♥	4♥	4¥	Pass	30
Greg	Pass	1NT	Pass	4♥	3♠	4♥
James D	47	1♥	4♥	3♥	Pass	4♥
Jay Gala	37	1NT	4♥	3♥	Pass	30
Jim Barrett	4	1♥	4♥	3♥	3♠	4♥
JohnMcQ	47	1♥	Pass	4♥	Pass	37
Jon Hoak	47	1♥	4♥	4♥	Pass	47
Kevin C.	4♥	1NT	4♥	3♥	Pass	Х
Kevin H.	4♥	1♥	4♥	4♥	Х	30
Linda	37	1♥	4♥	3♥	3♠	47
Liz	47	1NT	Pass	3♥	3♠	4♥
Martha	3♥	1♥	4♥	3♥	Pass	4♥
Mike Burns	Pass	1♥	4♥	4♥	Pass	47
Mónica	47	1NT	4♥	3♥	Pass	4♥
Nell Wickstrom	4♥	1♥	Pass	3♥	Pass	4♥
Pam Campbell	40	1NT	Pass	4♥	Pass	4♥
Pete Outcalt	4♥	1♥	Pass	3♥	Pass	4♥
Rick Read	3♥	1♥	4♥	4♥	Pass	4♥
Rod	4♥	1NT	4♥	4♥	3♠	4♥
Sue	4♥	1NT	4♥	4♥	Pass	3♠
	3♥	1♥	4♥	4♥	Pass	4♥
<u> </u>	• · · · · ·		·		•	

	36 resp		respons	es 41./% 36	respons	ies 27.8% ³⁴	i respon	on 4 ases 36.1%	36 resp		6 respo 4H 3D	on 6 11.1%
	 3 9 4 	H fass	1H1N1		Pass		3H 38	52.8%	 Pas 3S Dou 	ible	 3D 3H 3C Doul 3S 	ole 69.4%
		Q1 – Neither vulnerable		Q 2 – North-South vulnerable T 8 VA 9 8 7 4 A 8 7 A Q J		Q 3 – East-West vulnerable ♠K 8 7 4 3 ♥Q 9 7 5 4 ♦A ♠K 5		Q 4 – Both vulnerable ♠A 8 6 ♥A K Q 6 ♦5 4 ♣A K J 7		Q 5 – North-South vulnerable ♠9 5 4 2 ♥Q T 4 +K Q T 9 ♣Q 9		Q 6 – East-West vulnerab ♣- ♥K Q J 8 6 4 ♦A Q 8 5
03/25/23	1	NORTH EAST SOUTH WEST 2 3 ?	2	EAST SOUTH WEST NORTH 1. ?	3	SOUTH WEST NORTH EAST 1♠ Pass 1NT Pass 2♥ Pass 3♥ Pass	4	SOUTH WEST NORTH EAST 2NT Pass 3 Pass ?	5	WEST NORTH EAST SOUTH 1 1 Pass 2 2NT Pass Pass ?	6	SOUTH WEST NORTH EA 1♥ 1♠ 2♥ 24 ?
Bob Jones	3¥	They are cold for some game, but probably not 3NT or 4€. We respect passing but we would bid 3♥. More than that might help them.	1•	In a recent online game, a player with this hand bid 1NT and lost his heart fit. Predictable. Bid 1♥.	47	Partner must have 4 hearts to raise your second suit, plus he is short in spades. Bid 4♥.	4♥	Any hand from partner with 5 hearts in it should offer you a play for game. Bid 4♥.	3♠	Too much to pass. The diamond holding suggests that double might be the winner, but we would bid 3.	47	Make what we used to cal New York game try. Bid ga to make it. Bid 4♥.
Steve Vogel	3♥	than that might negl them. Normaily, with good 4-and support. It is right to raise the preempt to the 4- level per the law of total tricks, and to make it harder for the opponents to find a possible sam. Any reason no to do so on this hand? With no aborthess in my hand, the chances for a penalty exceeding the game value for the opponents (solgt down 3 doubled) is pretty high. Partner will need to take 2 opponents (solgt down 3 doubled) is pretty high. Partner will need to take 2 optimistics auxis of therast to ga down only two tricks, and I offer almost no help for those tricks. It partner has them, then the opponents will likely not make to 3 w instead of 44.	1NT	The top choices are to overcall if or 1NT. If lovercall 1 ⁴⁹ and the remaining values are split between responder and my pather, my pather will have difficulty competing after my 1 ⁴⁰ overcall unless healthe has a fit for hearts. If I overcall 1NT, pather is in a much better position to judge how high and where to compete.	Pass	More than half of my points are in my short suits, and to make game. I will need to set up my anemic papele suit. I can envision quite a few of parther's possible holdings where that may be possible, but quite a few more possible, but quite a few more where we will likely fail. I prefer to lake the plus and pass at matchpoints. At IMPS, this is a matchpoints. At IMPS, this is a match closer call, and i would but quite this suite this vulnerability.		I cannot stomach a pass by partner over my possible 3° rebids, so I will force us to game. In case partner has a possible sisme-going hand. Delivevit its best to cueloid along the way, so I will convey the great heart fit by bidding 3.4.	×	Parther should have a decent hand to make a vulnerable overcall, and I have a good 5 points with great intermediates. More importantly, I have great cas's no opener's suit. Responder is probably broke, and we should punish opener for his/her indiscretion.	4♥	I would like to play in 4*, b what is the best way to get if rebid 4* now, the oppo- may bid 4*. The opponent infavorable vulnerability, it would comb vulnerability, I would comb, At any ot vulnerability, I would comb, At any ot vulnerability, I would comb, and first. At this vulnerability, I vaking up't out 4* by bid first. At this vulnerability, I i is better to go ahead and 4*. It is also possible that, has a decent spade holdin which case he/she would o a 4+ bid
Joe Muenks	4♥	Epis. We'll further the preempt. We have 10 trump so we'll go to the 4 level. despite not having any singletons or voids. If partner has no outside trick and 3 clamonds we score 8 tricks for down 2. If partner has no tricks, obviously they are missing slam.	1NT	Epis, 15-18 and a stopper in their suit. We don't wait for 1.5 stoppers when they open a minor. For those overcalling hears, you might hit pather with a great fit but more often you've emphasized a poor suit rather than the strength you have. strength you hope helps partner double them if they get too frisky.	4▼	Usually I just bid the same all the time, but here bidding game is a sure thing I /I vas forcing a round OR if this is teams. If you're playing standard Td pass at matchpoints since pather is limited to 9-11 playing points (counting their stiff spade for 2, so 9 HCP).		Use your system of superacceptance. I play that I bid the cheapest ace. Partner will bid 3NT with a bad hand wanting to play 4* but 4* with a control there and interest in siam.	x	Who is zooming who here. Partner should have an opener or good suit to overcall when playing with me, none of the 6 HOP overcalls, so west is quite short in tricks. Or i play that ZNT by west is a 177+ takeout while 04-64-distribution in which case your double saves E from their gross error. Ack L can't walt for what Mr. Jones says this hand is.	4♥	I think I can make this. If the to 4 ← I hope partner can si- with her 3-4 spades. This the time to bid 3 + then 4 3 ← because the opponent know whether to bid 4 ← or double. If you confidently they are each guessing.
Bob Fisk	4♥	Although the opponents aren't likely to be in 44 due to my 4-card suit, they seem to be odds on to make at least 44. The optometrists among us will picture partner with x Qaxox xx KTx, and we're down on in 44" if the Φ Q is onside. Not bad when the opponents lose one Heart and two Clubs in 44.	1NT	A 1NT overcall shows a balanced 15-18 HCP wi a Diamond stopper (on a good day). Nailed it.		I like my chances in game opposite 4-card Heart support even if partner was making a courtesy raise (i.e., we try not to pass 2º on this auction). Picture Qx KJTX xxx Qxxx (reasonable) losing on 6 Spade, one Heart, and one Club. Heh.		I want to pre-accept partner's Invitation, and bidding anything other than 3 ⁴⁴ does just that. This should show slam interest and 1st or 2nd round control in Spades (advanced control bid). partner has no slam interest, partner is free to bid 3NT, and 11 bid 4 ⁴ to right-side the contract. Picture partner with Kx xxxxx Axx Axx. Swet.	Pass	Partner appears to have made a very light overcall. Don't bid on to 36, since outroe likely to get doubled and ge down two. Picture your frisky partner holding KOJT x.Jux xu .k. West has 18-19 HCP on this auction. so East might very well have a few points. That said, West might still struggle to take eight tricks in 2VT.	3.	Standard help-suit game tr don't necessarily want to p partner for bidding 2% on a Let's get their ophion befo bidding game.
Steve Moese	4♥	We preempt here because they likely have steength for game. Since we own to of 13 heart cards, they likely have useful shortness. Better to remove space from their auction to make finding the right strain and level difficult. Besides, with 10 trumps we should bid to the 4-level. The "Law of Total Tricks" says to do that in a competitive auction. Done.	1•	We have five of them. Of course if your partnership can handle overcalling NT with a 5-card Major, then by all means consider that on this hand. I do not like Axx as a stopper in their suit for a minimum 1NT overcall. So, 1♥ it is.	4•	I dol While the hand has only 12 HCP, It has 5 losers (count the trump Q as a winner opposite partner's 4-card heart raise). Partner has 8-t1 HCP and 2-3 cover cards - honors that will fill out our suits. 5=5=1=2 is a great shape. This hand has high "Offense to Defense" ratio. They still pay bonuses for game bids,		Super accept the transfer. This hand is better than 21 HCP when facing a 5-card suit. We should make game opposite most 9-loser hands partner might have.	Pass	Partner's 1€ overcall does not promise the world. West's 2NT rebid dees. They have 18-19 HCP and spaces stopped – likely more than once. We are more likely to op plus defending than we are by bloding to 34, even though we have a 9-card trump fit. I would rank our options as Pass > Double > 34, Partner could be on as little as K-110x, Jxx KXXX. Dummy will be weak and declarer		We have at least a 9-trum; this hand has only 4.5 loss Their bidding suggests pa has little wasted in spades we could take a prudent p ask partner if they have he clubs, but that gives inform to the opponents. Better th defend blind.
						right?				will have to play this from their hand.		
	-	aam together and play in the District 11 Gran		tal Team Finals. You can earn GOLD p		•		o play in the NABC Finals).				
l Venosa	t your te 3♥ 4♥	am together and play in the District 11 Gran	d Natio 1NT 1♥	al Team Finals. You can earn GOLD p	points at Pass 4♥	•	4♥	o play in the NABC Finals).			4♥ 4♥	
l Venosa ob K arl Willig	3♥ 4♥ 3♥	aam together and play in the District 11 Gran	1NT 1♥ 1♥	ail Team Finals. You can earn GOLD ;	Pass 4¥ 4¥	•	4♥ 3♠ 4♥		3♠ Pass 3♠		4♥ 3♦	
l Venosa ob K arl Willig arol Wilson	3♥ 4♥ 3♥ 3♥	een together and play in the District 11 Gram	1NT 1¥ 1¥	al Team Finals. You can earn GOLD p	Pass 4 4 4 4	•	4♥ 3♠ 4♥ 4♥		3♠ Pass 3♠ Pass		4♥ 3∙ 4♥	
l Venosa ob K arl Willig arol Wilson athy W	3♥ 4♥ 3♥	em together and play in the District 11 Gran	1NT 1♥ 1♥	ail Team Finals. You can earn GOLD j	Pass 4¥ 4¥	•	4♥ 3♠ 4♥		3♠ Pass 3♠		4♥ 3♦	HSGT
l Venosa ob K arl Willig arol Wilson athγ W ecilia huck	3♥ 4♥ 3♥ 3♥ 4♥ 3♥ 3♥	vern together and play in the District 11 Gran	1NT 1♥ 1♥ 1NT 1NT 1V	al Team Finals. You can earn GOLD (Pass 4 4 4 4 4 Pass 4 4	•	4♥ 3♠ 4♥ 3♥ 3♥ 4♥		3♠ Pass 3♠ Pass 3♠ Pass Pass		4♥ 3 4♥ 4♥ 3 ♣ 4♥	HSGT
I Venosa ob K arl Willig arol Wilson athy W ecilia huck ave	3* 4* 3* 3* 4* 3* 3* 4*	eem together and play in the District 11 Gran	1NT 1♥ 1♥ 1NT 1NT 1NT 1♥	al Team Finals. You can earn GOLD (Pass 4 4 4 4 4 Pass 4 4 Pass	•	4♥ 3♠ 4♥ 3♥ 3♥ 4♥ 4♥		3≜ Pass 3≜ Pass 3≜ Pass 9ass 3≜		4♥ 3 4♥ 4♥ 3 ♥ 4♥ 3♥	HSGT
l Venosa ob K arl Willig arol Wilson athy W ecilia huck ave ean Congbalay	3♥ 4♥ 3♥ 3♥ 4♥ 3♥ 3♥	eem together and play in the District 11 Gran	1NT 1♥ 1♥ 1NT 1NT 1V	NI Teen Finals. You can earn COLD)	Pass 4 4 4 4 4 Pass 4 4	•	4♥ 3♠ 4♥ 3♥ 3♥ 4♥		3♠ Pass 3♠ Pass 3♠ Pass Pass		4♥ 3 4♥ 4♥ 3 ♣ 4♥	HSGT
l Venosa ob K arl Willig arol Wilson athy W ecilia huck ave een Congbalay oug Edwards D	3v 4v 3v 3v 4v 3v 3v 4v 4v 3v 3v 3v	eem together and play in the District 11 Grad	1NT 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	val Team Finals. You can earn GOLD	Pass 4 4 4 4 Pass 4 Pass 4 4 4 4 4 4 4 4 4 4 4 4 4	•	4♥ 3♠ 4♥ 3♥ 3♥ 4♥ 4♥ 3♥ 4♥ 4♥		3♠ Pass 3♠ Pass 3♠ Pass Pass Pass Pass Pass Pass		4v 3 4v 4v 3 4v 3v 4v 3v 3v 3v	HSQT
l Venosa ob K arl Willig arol Wilson athy W ecilia huck ean Congbalay oug Edwards D reg	3v 4v 3v 4v 3v 3v 4v 4v 3v 3v 7v 3v Pass	eem together and play in the District 11 Gran	1NT 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	vel Team Finals. You can earn GOLD	Pass 4 4 4 4 Pass 4 Pass 4 4 Pass 4 Pass	•	4♥ 3♠ 4♥ 3♥ 3♥ 3♥ 4♥ 4♥ 4♥ 4♥		3♠ Pass 3♠ Pass 3♠ Pass 3♠ Pass Pass Pass Pass Pass S♣		4v 30 4v 32 4v 3v 3v 3v 30 4v	HSOT
l Venosa ob K arl Wiligon arol Wilson athy W eeilia huck ean Congbalay oug Edwards D D reg ames D	3v 4v 3v 4v 3v 3v 4v 4v 3v 3v 3v 4v 4v 4v 4v 4v 4v 4v 4v	eem together and play in the District 11 Gran	1NT 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	nal Team Finals. You can earn GOLD	Pass 4 4 4 4 Pass 4 Pass 4 4 4 4 4 4 4 4 4 4 4 4 4	•	4♥ 3♠ 4♥ 3♥ 3♥ 4♥ 4♥ 4♥ 4♥ 4♥ 4♥ 3♥		3♠ Pass 3♠ Pass 3♠ Pass 3♠ Pass Pass Pass Pass 3♠ Pass 3♠ Pass		4v 3 4v 4v 3 4v 3v 3v 3v 3 4v 4v 4v	HSQT
l Venosa ob K arl Willig arlo Wilson athy W ecilia huck we ean Congbalay oug Edwards D reg mes D ny Gala	3v 4v 3v 4v 3v 3v 4v 4v 3v 3v 7v 3v Pass	eem together and play in the District 11 Gran	1NT 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	nal Teem Finals. You can earn COLD	Pass 4 4 4 4 Pass 4 Pass 4 4 Pass 4 4 4 4 4 4 4 4 4 4 4 4 4	•	4♥ 3♠ 4♥ 3♥ 3♥ 3♥ 4♥ 4♥ 4♥ 4♥		3♠ Pass 3♠ Pass 3♠ Pass 3♠ Pass Pass Pass Pass Pass S♣		4 • 3 • 4 • 4 • 3 • 4 • 3 • 4 • 3 • 4 • 3 • 3	HSGT
Il Venosa Job K arl Willig arol Wilson athy W eellia huck huck tean Congbalay toug Edwards D D ames D ay Gala im Barrett ohnMcQ	3v 4v 3v 4v 3v 3v 4v 4v 3v 3v 4v 4v 3v 3v 4v 4v 4v 4v 4v	sem together and play in the District 11 Gran	1NT 1 1 1 1 1 1 1 1 1 1 1 1 1	nal Teem Finals. You can earn GOLD	Pass 4v 4v 4v 4v 4v Pass 4v Pass 4v	•	4 • 4 • 4 • 4 • 4 • 4 • 4 • 4 • 4 • 4 •		3♠ Pass 3♣ Pass 3♣ Pass Pass Pass Pass Pass 3♣ Pass 3♣ Pass 3♣		4 • 3 • 4 • 4 • 3 • 4 • 3 • 4 • 3 • 3 •	HSOT
I Venosa ob K arl Willig arol Wilson athy W ecilia huck lean Congbalay ooug Edwards D reg ames D ay Gala m Barrett ohnMcQ on Hoak	3v 4v 3v 4v 3v 4v 4v 4v 3v 3v 3v 4v 4v 4v 4v 4v 4v	eem together and play in the District 11 Grad	1NT 1 1 1 1 1 1 1 1 1 1 1 1 1	nal Teem Finals. You can earn GOLD	Pass 4 4 4 Pass 4 Pass 4 4 Pass 4 4 Pass 4 4 Pass 4 4 4 4 4 4 4 4 4 4 4 4 4	•	4 • 4 • 4 • 4 • 4 • 4 • 4 • 4 • 4 • 4 •		3♠ Pass 3♠ Pass 3♠ Pass Pass Pass Pass Pass 3♠ Pass 3♠ Pass 3♠		4 v 3 o 4 v 3 d 4 v 3 d 4 v 3 v 3 v 4 v 3 v 4 v 3 v 4 v 3 v 4 v 4 v 3 v 4 v 4 v	
N Venosa Job K arl Willson arl Willson arby W eceilia chuck chuck bave bean Congbalay boug Edwards D breg freg ames D ay Gala mis Barrett ohnMcQ on Hoak cevin C.	3v 4v 3v 4v 3v 3v 4v 4v 3v 3v 4v 4v 3v 3v 4v 4v 4v 4v 4v	een together and play in the District 11 Gran	1NT 1 1 1 1 1 1 1 1 1 1 1 1 1	nel Team Finals. You can earn GOLD	Pass 4v 4v 4v 4v 4v Pass 4v Pass 4v	•	4 • 4 • 4 • 4 • 4 • 4 • 4 • 4 • 4 • 4 •		3♠ Pass 3♣ Pass 3♣ Pass Pass Pass Pass Pass 3♣ Pass 3♣ Pass 3♣		4v 3 4v 4v 3v 4v 4v 3v 4v 4v 3v 4v 4v 4v 4v 4v 4v 4v 4v 4v 4	HSGT Game tries
I Venosa ob K ard Willg arol Wilson athy W athy W a	3v 4v 3v 3v 4v 3v 3v 4v 4v 3v 3v 3v 4v 4v 4v 4v 4v 4v 4v 3v	eem together and play in the District 11 Gran	1NT 1 1 1 1 1 1 1 1 1 1 1 1 1	nal Teem Finals. You can earn COLD	Pass 4 4 4 4 4 7 4 7 8 4 7 8 4 4 7 8 4 7 8 4 7 8 4 7 8 4 7 8 8 4 7 8 8 8 4 8 8 8 8 8 9 8 8 8 9 8 8 8 9 8 8 9 8 8 9 8 8 9 8 8 9 8 8 9 8 8 9 8 8 9 8 8 9 8 8 9 8 8 9 8 8 9 8 8 9 8 8 9 8 8 9 8 8 9 8 8 9 8 8 9 8 8 9 8 8 9 8 9 8 8 9 8 9 8 8 9 8 8 9 8 8 9 8 8 9 8 8 8 9 8 8 8 9 8 8 9 8 8 9 8 8 8 9 8 8 8 9 8 8 9 8 8 9 8 8 8 9 8 8 9 8 8 9 8 8 8 9 8 8 8 9 8 8 8 8 8 8 8 8 8 8 8 8 8	•	4▼ 3⊕ 4▼ 4▼ 3▼ 3▼ 4▼ 4▼ 4▼ 3▼ 3▼ 3▼ 4▼ 4▼ 3▼ 3▼ 3▼ 3▼		3♠ Pass 3♣ Pass 3♣ Pass Pass Pass Pass Pass Pass Pass Pas		4v 3 4v 4v 3 4v 4v 3v 3v 4v 4v 4v 4v 4v 4v 4v 4v 4v 4	
l Venosa ob K art Willig arcl Wilson atri Wilson atri Wilson atri Wilson atri Wan wear Compalay bore oug Edwards D D B B B B B B B B B B B B B B B B B	3v 4v 3v 3v 4v 3v 3v 4v 4v 4v 4v 4v 4v 4v 4v 4v 4v 4v 4v 4v	sem logether and play in the District 11 Gran	1NT 1V 1V 1V 1V 1NT 1V 1V 1V 1V 1V 1V 1V 1V 1V 1V 1V 1V 1V	nal Teem Finals. You can earn GOLD	Pass 4 4 4 4 4 7 4 4 4 4 4 4 4 4 4 4 4 4 4	•	4v 3 4v 4v 3v 3v 4v 4v 4v 4v 3v 3v 3v 3v 4v 4v 4v 4v 3v 3v 3v 3v 3v		3♠ Pass 3♣ Pass Pass Pass Pass Pass Pass Pass Pas		4v 3 4v 4v 3v 4v 3v 4v 3v 4v 4v 4v 4v 4v 4v 4v 4v 4v 4	
I Venosa ob K art Willig arcl Wilkon arcl Wilkon arcl Wilkon edila tave tean Congbalay tave tean Congbalay tean	3v 4v 3v 3v 4v 3v 3v 4v 4v 4v 4v 4v 4v 4v 4v 4v 4v 4v 4v 4v		1NT 1*	nal Teem Finals. You can earn GOLD	Pass 4* 4* 4* Pass 4* Pass 4*	•	4v 3 4v 3v 3v 4v 4v 4v 4v 4v 3v 3v 3v 3v 4v 4v 4v 4v 3v 3v 3v 3v 3v 3v		3 ← Pass Pass 3 ← Pass Pass Pass Pass Pass Pass Pass Pas		4v 3 4v 4v 3v 4v 3v 4v 3v 4v 4v 4v 4v 4v 4v 4v 4v 4v 4	
N Venosa obs K ari Willig ara Villison ara Villison arathy W secilia huck bean Congbalay boug Edwards D boug Edwards D boug Edwards D boug Edwards D on Hoak An MacQ ewin H. A inda iz Kartha Kartha	3v 4v 3v 3v 4v 3v 3v 4v 4v 3v 3v 3v 7 as 3v 4v 4v 4v 4v 4v 4v 4v 4v 2v 3v 3v 7 2v 7 2v 7 2v 7 2v 7 2v 7 2v		1NT 1v	nal Teem Finals. You can eem OOLD	Pass 4 4 4 4 Pass 4 4 Pass 4 4 4 Pass 4 4 4 Pass 4 4 4 Pass 4 4 4 4 4 4 4 4 4 4 4 4 4	•	4v 3 4v 4v 3v 4v 4v 4v 4v 4v 4v 4v 4v 4v 3v 4v 4v 3v 4v 4v 4v 4v 4v 4v 4v 4v 4v 4		3 ← Pass Pass Pass Pass Pass Pass Pass Pas		4v 3 4v 4v 4v 4v 3v 4v 4v 4v 4v 4v 4v 4v 4v 4v 4	
N Venosa dob K ar Willig arol Wilson .athy W deilia Auky W deilia Auky W deilia Auky M deilia Auky M	3v 4v 3v 3v 4v 3v 3v 4v 4v 4v 4v 4v 4v 4v 4v 4v 4v 4v 4v 4v		1NT 1*	nal Teem Finals. You can earn GOLD	Pass 4* 4* 4* Pass 4* Pass 4*	•	4v 3 4v 3v 3v 4v 4v 4v 4v 4v 3v 3v 3v 3v 4v 4v 4v 4v 3v 3v 3v 3v 3v 3v		3 ← Pass Pass 3 ← Pass Pass Pass Pass Pass Pass Pass Pas		4v 3 4v 4v 3v 4v 3v 4v 3v 4v 4v 4v 4v 4v 4v 4v 4v 4v 4	
Wenosa dob K ari Willig ara Willion lari Willion lari Willion lari Willion lari Weno bean Congbalay boug Edwards D boug Edward	3v 4v 3v 3v 4v 4v 4v 4v 3v 3v 4v 4v 4v 4v 4v 4v 4v 4v 4v 4v 4v 4v 4v		1NT 1v	nal Teem Finals. You can earn GOLD	Pass 4 4 4 4 4 4 4 4 4 4 4 4 4	•	4v 3 4v 4v 3v 3v 4v 4v 4v 4v 4v 4v 3v 3v 4v 4v 4v 4v 4v 4v 4v 4v 4v 4		3▲ Pass 3▲ Pass Pass Pass Pass Pass Pass Pass Pas		4v 3 4v 4v 3 4v 4v 3v 4v 4v 3v 4v 4v 4v 4v 4v 4v 4v 4v 4v 4	
U Venosa Job K ari Willg ara U Wilson ath Wilson ath Wilson ath W ceilia Job Coug Edwards Doog Edwards Doog Edwards Doog Edwards Doog Edwards Doog Edwards Doog Edwards Doom Hoak Ames D anes D	3v 4v 3v 3v 4v 4v 4v 4v 4v 4v 4v 4v 4v 4v 4v 4v 4v		1NT 1v 1v	nal Teem Finals. You can earn GOLD	Pass 4 4 4 4 4 4 4 4 4 4 4 4 4	•	4v 3 4v 4v 4v 3v 4v 4v 4v 4v 4v 4v 3v 4v 4v 3v 4v 4v 4v 4v 4v 4v 4v 4v 4v 4		3 ♣ Pass 3 ♣ Pass 3 ♣ Pass Pass Pass Pass Pass Pass Pass X 3 ♣ Pass Pass Pass Pass Pass Pass Pass Pas		4v 3 4v 4v 4v 4v 3v 4v 3v 3v 4v 4v 4v 4v 4v 4v 4v 4v 4v 4	
Wenosa dob K ari Willig ara Willion lari Willion lari Willion lari Willion lari Weno bean Congbalay boug Edwards D boug Edward	3v 4v 3v 3v 4v 4v 4v 4v 3v 3v 4v 4v 4v 4v 4v 4v 4v 4v 4v 4v 4v 4v 4v		1NT 1v	nal Teem Finat. You can eem OOLD	Pass 4 4 4 4 4 4 4 4 4 4 4 4 4	•	4v 3 4v 4v 3v 3v 4v 4v 4v 4v 4v 4v 3v 3v 4v 4v 4v 4v 3v 3v 4v 4v 4v 4v 4v 4v 4v 4v 4v 4		3▲ Pass 3▲ Pass Pass Pass Pass Pass Pass Pass Pas		4v 3 4v 4v 3 4v 4v 3v 4v 4v 3v 4v 4v 4v 4v 4v 4v 4v 4v 4v 4	